

Save Your School
(Of Fish)

Save Your School (Of Fish)

Your school of fish must reach the safety of the underwater cave where there is a big food supply. As you swim towards the cave, there are a number of hazards that must be avoided.

How to get started

- 1 Colour your game to make it look attractive.
- 2 If you would like to get your game laminated, take it to the Discovery Centre Desk.
- 3 Take your game home and cut out the large tors.
- 4 Cut out the schools of fish (the small square tors).
- 5 Enjoy playing Save Your School with your family and friends.

How to play.

- 1 This is a game for two to four people.
- 2 You will need a die.
- 3 Place your large tor on the START bubble. Keep your ten small tors in front of you in a pile.
- 4 Take turns to roll the die.
- 5 Move forward the number of circles as indicated on the die.
- 6 If you land on a hazard, you lose the number of small fish in your school as indicated.
- 7 If you lose all of your small fish before you get to the FINISH, you must go back to the START with ten new fish in your school.
- 8 If you get to the cave (FINISH) before your opponents with some fish still in your school, you are the winner.

1 START

That's a peckish penguin. Lose one fish.

12 You swam into a fishing net. Lose six fish.

13 A white pointer feels a bit peckish. Lose two fish.

14 You swam beneath a pleasure fishing boat. Lose three fish.

15 Oh no! Sewerage! Lose four fish.

16 A pelican picked you up. Lose one fish.

17 You swam too close to a long fishing line. Lose two fish.

18 That seal hasn't eaten for weeks. Lose two fish.

19 You swam into plastic bag pollution. Lose two fish.

20 A dolphin decides to have lunch. Lose two fish.

21 That crab has big pincers. Lose one fish.

22 Whoops! That reef explosive just went kaboom! Lose eight fish.

23 You are too close to an underwater thermal vent. Lose five fish.

24 Yuk! Oil from a sunken boat. Lose three fish.

25 A scuba diver got you with a spear gun. Lose two fish.

26 That squid has sticky tentacles. Lose two fish.

27 Even Morey Eels need lunch. Lose two fish.

28

29

30

31

32

33

34

35

36

37

38

39

40

41

42

43

44

45

46

47 FINISH

Western Australian Museum - Perth

